

# BayCon 2007 Masquerade

## Official Documents:

### **The basic information:**

Welcome to the BayCon 2007 Masquerade. We're your competition directors, Andy Trembley and Kevin Roche. You'll be able to find us on Friday and Saturday at the convention at the masquerade desk, across the foyer from the information desk.

We've got 3 main sections here... The first explains how division placement works. The second is the rules (i.e. the things that can get you disqualified). The third is the basic briefing of what you've got to work with. There's also a fourth section for your perusal, the instruction the judges will be receiving.

"Presentation" and "Workmanship" judging are entirely separate. There is a judging panel for Presentation and a judging panel for Workmanship. Each panel selects and gives its own awards. Workmanship judging is not required, and the decisions and deliberations of the Workmanship panel have no influence on the Presentation panel.

Please remember, this competition is not all about you. It is all about you *and your fellow competitors*. By respecting the rules and procedures of this competition, you help ensure that your fellow competitors get a fair shake.

This is the final revision of these rules.

## **Division Placement:**

Most entries will be placed in the Novice, Journeyman or Open Division. A group entry will be placed in the division appropriate for its most experienced member. ***If there are only a small number of entries in Journeyman or Open division, the directors may combine those two divisions.***

### **Open:**

- Any competitor may enter in the Open division
- The open division is the same as the “Master” division

### **Journeyman:**

- Professional costumers may not enter in the Journeyman division
- If you have won an award in the open/master division you may not enter in the Journeyman division
- If you have won more than three awards in the Journeyman division, you may not enter in the Journeyman division.
- If you have won “Best Journeyman,” you may not enter in the Journeyman division.

### **Novice:**

- Professional costumers may not enter in the Novice division
- If you have won an award in journeyman or open/master division you may not enter in the Novice division
- If you have won an award at an international competition (WorldCon, Costume-Con, San Diego Comic-Con International) you may not enter in the Novice division
- If you have won “Best Novice” you may not enter in the Novice Division
- If you have won more than 3 awards in regional competition, you may not enter in the Novice division

### **Young Fan:**

- The Young Fan division is only open to competitors under the age of 15 who have participated in the design and construction of their costumes
- If a costume is entirely adult-designed and adult-constructed, it may not be entered in the Young Fan division

### **Exhibition:**

- The Exhibition division is an open division. Any presenter may enter in the Exhibition division
- The exhibition division is a presentation-only division. Exhibition entries are not judged, nor are they eligible for any award
- Entries that have already won awards at other conventions and have not been significantly modified may enter in the Exhibition division

If you're not sure whether you should consider a past competition to be a major regional competition or a local competition, please ask the directors. The size of the event and number of entrants in the competition will be considered.

For this competition, any person who made more than 1/2 of his or her annual income from costuming in any of the last 5 years qualifies as a "professional."

Any competitor may enter in a more advanced division than he or she is placed.

## The Rules:

If you violate any of these rules, you may be disqualified and dropped from the competition.

1. All contestants must be attending members of BayCon 2007. If the maker and presenter are different people, both must be attending members.
2. This is a costume competition celebrating and rewarding the art and craft of costuming. Purchased and rented costumes may not be entered.
3. A costume may not be entered in competition if it has won "Best in Show" or "Best in Division" at another competition. It may be entered in the Exhibition division (not in competition).
4. Each presenter may only appear on stage in a single entry. One body, one presentation.
5. The standard PG rule applies. No costume is "no costume."
6. No live animals are allowed on stage with the exceptions of a) people and b) service animals.
7. No materials or effects that will leave a mess on stage or in the green room are allowed. No materials or effects that may ruin another entrant's costume are allowed.
8. No pyrotechnics or any other open flames are allowed.
9. All special effects must be reviewed with us before contestant meeting (the earlier, the better).
10. Attending the contestant meeting is required. You need it to get a feel for the stage. We need it to double-check your tech, and to make sure the crew knows what to expect from your entry.
11. If you're going to have large props, bring your own ninjas to get them on and off stage.
12. Individual entries are granted 60 seconds on stage. You may use less time, but if you exceed the limit, you will be ineligible for any award.
13. Group entries are granted 90 seconds on stage. You may use less time, but if you exceed the limit, you will be ineligible for any award.

## Hints and suggestions:

The following information will help you ensure you get the most out of your investment in the competition. You don't have to follow these suggestions, but it would be advised.

All entrants are encouraged to participate in workmanship judging. You can't win a workmanship award if you're not judged.

If you're entering a re-creation costume, bring documentation. A letter-size color photocopy or color print of your source should be sufficient to show the judges what you're trying to recreate (5 copies would be nice). The judges will probably ignore anything other than that. Video, floppy disks and CDs are right out. Paper, please.

If you think a personal or business relationship with a judge will make it difficult for the judge to be objective, please talk to us. We will consult with the judging panel, and we'll come up with a reasonable course of action.

Don't plan on having access to power on stage. It won't be there. Extension cords all over the stage aren't particularly safe.

Don't plan for complex lighting. It won't be there. If you wish anything other than default lighting, discuss it when you check in with us, and also with the crew at contestant meeting.

Don't plan to use a microphone. During presentations, the MC is the only person with a microphone. Spoken narrative must be pre-recorded or provided when you register as a script for the MC. You may attempt to speak from stage, but spoken dialog will be more effective if it is pre-recorded as part of your presentation.

Speaking of pre-recorded, we will accept tape, but we prefer CD and will also accept MP3 files. The "5-copy rule" is a good guideline. Terrible things can happen to tapes and CDs; make a master and 4 copies. Pack them in separate bags. We've seen too many people lose their only music.

If you are providing a CD, make sure it only includes the material you wish to use on track 1 (no commercial CDs). If you are providing a tape, same deal, and make sure your material is recorded at the start of both the A-side and B-side (tech snafus happen, but this can help you avoid one possible snafu).

## Judges' Instructions

"Excellence deserves award" is your watchword.

I ask that you be serious in granting awards. A serious award with a funny name is fine. Please don't grant an award if you don't think the entry has real merit. No "joke" awards.

You are encouraged to award "Best in Show" and "Best in Division" (for each division) if you find such awards are appropriate. For all other awards, please judge each entry on its own merit.

For each award granted, please identify the entry and the competitor being granted the award. For example:

- you wish to give a child a presentation award for a costume made by an adult. Name the child.
- you wish to give a workmanship award to the person who did all the beading on a group entry. Name that person.

If you need help identifying the appropriate person to grant an award, ask your clerk.

Competitors who have entered re-creation costumes are asked (but not required) to provide as documentation a color photocopy or print of the image the costume is based on. You may choose to ignore any documentation beyond that.

If you think a personal or business relationship with a competitor will make it difficult to be objective in your judging, please talk to both us and your fellow judges about the problem, and we'll come up with a reasonable course of action.

Masquerade Forms  
 BayCon 2007, May 2007  
 General Registration Form

Entry #:	(Don't fill this in)
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Contact person:	
Address:	
At-con address:	
E-mail address:	

Entry title:		
# of Presenters:		# of Ninjas
Presented by:		
Constructed by:		
Skill division:	<input type="checkbox"/> Exhibition <input type="checkbox"/> Young Fan <input type="checkbox"/> Novice <input type="checkbox"/> Journeyman <input type="checkbox"/> Open	
Source:		

Judges' Information

Do you have documentation to support your entry? Do you wish to be judged on workmanship?

Documentation?	<input type="checkbox"/> No	<input type="checkbox"/> Yes (please attach)
Workmanship?	<input type="checkbox"/> No	<input type="checkbox"/> Yes

Presentation Requests

Recording:	<input type="checkbox"/> CD	<input type="checkbox"/> Tape	<input type="checkbox"/> None
MC Script?	<input type="checkbox"/> No	<input type="checkbox"/> Yes (please attach)	
Assistance?	<input type="checkbox"/> No	<input type="checkbox"/> I need special assistance	

Masquerade Forms  
BayCon 2007, May 2007  
MC Instructions/Script

Entry #:	(Don't fill this in)
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Leave blank anything you don't wish to have read

Read before Entering

All presentations will have the entry number and division read before entry.

Entry name:	
Introduction:	

Read after Entering

Script:  (or attach separately)	

Read after Exit

Script:  (or attach separately)	

All presentations will have the entry number, division, entry name, presenters and constructors read after exit.

# Masquerade Forms

## BayCon 2007, May 2007

Release Form 1/2

Entry #:	(Don't fill this in)
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### Liability Release

*As a condition of participating in the Anime Los Angeles Cosplay Competition, each participant releases all claims and holds harmless the Releases (defined below) from any and all liabilities, damages, expenses, cost, claims and causes of action that the participant may have or claim to have now or in the future against Anime Los Angeles, its officers, directors, committee members, representatives, affiliates and volunteers (the "Releases") arising from or connected with the presenter's participation in the Anime Los Angeles Cosplay Competition.*

#### Initial

#1	#2	#3	#4
#5	#6	#7	#8
#9	#10	#11	#12

### Official Photography Release

*As a condition of participating in the Anime Los Angeles Cosplay Competition, I hereby grant to Anime Los Angeles, and its legal representatives and assigns, the irrevocable and unrestricted right to use and publish photographs of me, or in which I may be included, for editorial trade, advertising and any other purpose and in any manner and medium; and to alter the same without restriction. I hereby release photographer and his legal representatives and assigns from all claims and liability relating to said photographs.*

#### Initial

#1	#2	#3	#4
#5	#6	#7	#8
#9	#10	#11	#12

### Participant's Agreement

*I have read and understand the rules of this competition. I agree to abide by those rules, the rulings of the competition directors and the decisions of the judges.*

#### Initial

#1	#2	#3	#4
#5	#6	#7	#8
#9	#10	#11	#12

(over)

Masquerade Forms  
BayCon 2007, May 2007  
Release Form 2/2

Entry #: (Don't fill this in)

	Badge#	Name	Participant Signature	Guardian's Signature
1				
2				
3				
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5				
6				
7				
8				
9				
10				
11				
12				