

BayCon '99



**“Bold Deeds and Grand
Epics”**

Progress Report #1

BayCon '99

May 28-31, 1999

Location

Doubletree Inn
2050 Gateway Drive
San Jose, CA

Writer GOHs

Kevin J. Anderson
Rebecca Moesta

Artist GOH

"Néné" Tina Thomas

Toastmaster

Kent Brewster

Memberships

\$50 until 5/1/99
\$60 at the door

Room rates

\$79/night single/double
\$89/night triple/quad
(800)547-8010
(408)453-4000

www.doubletreesanjose.com

Please make your reservations before April 25, 1999.

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Staff List

Chairman

Special Assistant to the Chair

Administration Mgr.

Administration Second
Registration Head
Registration Second
Registration Weasels

Expenses Treasurer

Art Show

Artists' Alley

MIS Dept. God

MIS Second

MIS Ferrets

Mail Room

Dealer's Room

Publicity

Staff Artist

Hotel Liaisons

Extravaganzas Head

Extravaganzas Second

Extravaganzas Staff

Con Suite Head

Con Suite Second

Party Maven

Gaming

Boffer Knight

Programming Head

Programming Second

Programming Staff

Guest Liaison

Publications Head

Publications Second

Music Head

Music Second

Music Third

Works-in-Progress Head

Works-in-Progress Second

Works-in-Progress Third

BOFs and E-mail

Webmaster

Webmaster Second

Operations C-in-C

Operations Second

FLARE Head

FLARE Second

Security Staff

Logistics Head

Logistics Tactical Advisor

Gopher Head

Gopher Second

Gopher Third

Gopher Staff

Gene Hertel

Jan Price

Amy-Elyse Patterson

Tomoko Shintani

Cindy Somebody Cabal

Daniel VenDen Broeke

Todd Allis, Nikki Belter, Mo' Brooks, Rachel Cluney,

Serena LaRue, Scott Sporack, Chris Trabucco

Shirl Roth

Gary Bell

Dan Lopez

Mike Higashi

Kevin "Scarecrow" Wang

Sean Matheis, Jerry Tien

Kenneth F. Patterson

Charlie Prael

Kiara Falk

David Falk

Jeanne Goldfein & Jim "Sylvan" Sullivan

Julie "Jade" Koda

Michelle Hertel

Julie "Juliebug" Kretschmer

Sherry Cornett

Mike Cornett

Leon Horne

Tull Jordan

Damon Hunter

Michael Siladi

Kathryn Daugherty

Angela Cooke

Crickett Fox

Brenda Daverin

Hilary Ayer

Seanan McGuire

Meg Heydt

Steve Wade

Linda "Kitty" Von Braskat Crowe

Keith "Cynan" Roberts

Kim "Ingunn" Marlin

Tony Cratz

Craig Howlett

Lunatic E'Sex

Brad Nelson

Wolfgang Coe

Kenji Koda

Chris Marshall

The Crew of FLARE

Marshall Clevesy

Bob Daverin

David Southwick

Bhroam Mann

Joi Wolfyn

Jennifer Oestericher, Keith Kissel

Notes From The Chair

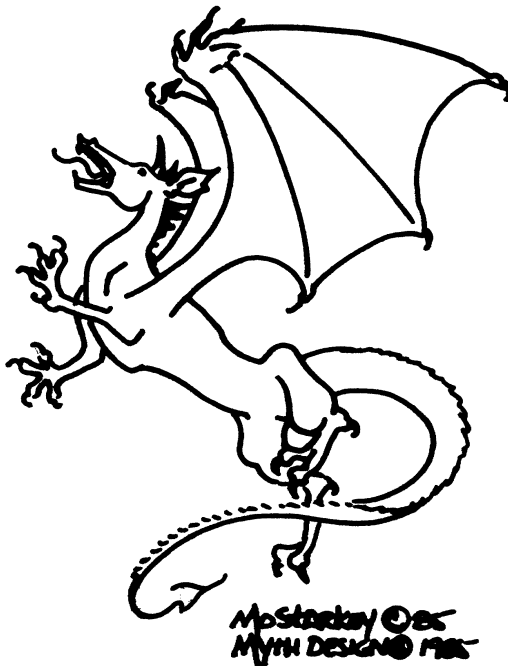
Gene Hertel

chairman@baycon.org

Greetings from the chairman of BayCon '99! This year, we are pleased to present the theme of "Bold Deeds and Grand Epics." During the convention, we will be exploring the great stories of heroism and bold exploration which have thrilled us all over the years, both fictional and actual. Events about everything from space opera to outer space exploration will be presented for your enjoyment.

Kevin J. Anderson and Rebecca Moesta will be our Writer Guests of Honor this year. Anderson is perhaps best known for his novels set in the Star Wars universe, but he has also written tie-in novels for The X-Files as well as independent works, such as *Climbing Olympus*. Moesta, Anderson's wife, has collaborated with him on eleven Star Wars novels. She also serves as his primary copyeditor alongside her own accomplishments as a photographer and computer artist. Our Artist Guest of Honor, Nene Tina Thomas, has been pleasing art show attendees and gamers nationwide with her fantasy illustrations for *Wizards of the Coast* collectible card games. Kent Brewster, our Toastmaster, is the editor of *Speculations*, a Hugo-nominated magazine devoted to helping writers break into speculative fiction and a longtime supporter of BayCon as well. We will also be presenting our usual wide array of panelists, both professionals and fans like yourselves, along with a variety of programming events designed to enhance your convention-going experience.

Our staff is working very hard to make sure this BayCon is the best ever. If you have any ideas about how we might achieve this, don't hesitate to contact us. We're looking forward to seeing you this May.



A Word From Last Year's Chairman

Craige Howlett

Where does one start thanking all those who made it possible for BayCon '98 to happen? Let me try: Jan Price, for handling those nasty hotel issues that I never heard about. Michael Siladi, our Fan Guest of Honor, who in only three weeks created the program book that wasn't there and assisted in creating the programming tracks. Gene Hertel, who as always was in the background making sure that 'Fillet Boy' didn't come to the chairman's attention. Amy Patterson, who made everything run smoothly at registration, even with the interference of the chairman, who thought he was being helpful. Michelle Hertel, who designed and ran the masquerade and Sunday night dance without a hitch and never once complained to me about what a pain I was to work with or the demands I placed on her. To the midnight gang that helped create programming tracks in record time, and the only complaint from those attending was that there was too much good programming. Gofers are always overlooked, and I would like to thank them again for all their work during the convention. I know I'm missing about a hundred of you who I need to thank, but at least I know I'm missing you. Thank you, one and all, for everything that you did for BayCon and me.

It's been nine months since the end of BayCon '98, and the next one is gearing up. A lot of major events in everyone's lives have taken place since then, including in the former chairman's. He's moved to Vista (near San Diego), started a new job, and will be getting married in June. Several of the staff started new jobs, and several others are starting new families. We have also said goodbye to a few who have passed away, too. We should take a moment and remember all of them.

Gene Hertel is this year's chairman, and he'll need everyone's support in running BayCon. I'd like to say a few words about that aspect. A convention is only as good as the people who are running it, and every year, BayCon needs volunteers to make it happen. Without the support of those people, who attendees normally do not see, BayCon couldn't happen. In fact, no science fiction, fantasy, or horror convention could. Each year, BayCon is always in need of people, experienced or not. We are always looking for people who want to learn what a department head's job is or even how a division manager does their job. BayCon has never turned down anyone who wants to volunteer to work. Trust me. That's how I got started with BayCon.

Art Show

Gary Bell

artshow@baycon.org

I will be running the art show for BayCon '99. I have some new ideas for the art show, things that will make it easier for patrons and staff. I am looking forward to making this year's show as great as the ones in the past, and hope to bring in new artists as well as old favorites.

Art panel costs will be as follows:

\$15 per panel

\$15 per table/display case space

Send art panel payments and any questions you may have to BayCon, attention Gary Bell.

Writers' Workshop

Kent Brewster

writersworkshop@baycon.org

The BayCon Writers' Workshop is a mutual help group for experienced and beginning writers, based on the principle that good critiquing skills make good writing skills. It provides members the opportunity to have their manuscripts evaluated by selling authors who enjoy helping them grow as artists.

This is not a competition. Participants work in a quiet, secluded room to exchange critiques of entrants' submissions based on story structure, plot, and style. Due to the critical nature of this workshop, it is not recommended for anyone under eighteen.

There is a nominal fee for entering the Workshop to cover photocopying and postage costs. All manuscripts must be submitted in advance as there will be no on-the-spot reading for critiques. Authors are expected to attend their assigned section, which can be scheduled any day of the convention. Each section lasts three hours.

Multiple submissions are accepted; however, a new fee must be paid for each manuscript. Because of possible limitations in scheduling, we can only guarantee that one submission per member will be critiqued. We ask that each manuscript be accompanied by a separate check in case it needs to be returned. Second submissions are scheduled on a first-come-first-served basis. Please specify which of your submissions should be given priority if we are only able to schedule one of your manuscripts.

Collaborative submissions will be treated as a single entry. Each member of the team receives his/her own copies of the other manuscripts in their section and will be expected to offer their individual critiques.

Manuscripts may be either novels or short stories.

Workshop requirements are:

1. Stories must be either Science Fiction, Fantasy, Gothic, Horror, or have a fantastic element of some kind.

2. All submissions must be received at the Writers' Workshop postmarked no later than April 1, 1999.

3. Manuscript submissions can have up to 7,500 words. Manuscripts should conform to professional submissions standards.

4. Longer pieces or novels must include a summary with a writing sample (the beginning is preferred). The summary counts as part of the 7,500 words.

5. Authors must be pre-registered BayCon '99 members. Manuscripts must be accompanied by your BayCon '99 membership number or payment of an attending membership and a check or money order for \$25.00 to cover the entry fee.

Send manuscripts to:

BayCon '99 Writers' Workshop
2152 Santa Cruz Ave
Santa Clara, CA 95051

For further information, please e-mail writers@baycon.org.

Programming

Michael Siladi

programming@baycon.org

Most people don't ever count the number of program items at BayCon, but it takes about 125 programming items to make a BayCon. It also takes about 125 guests to fill those panels, workshops, seminars, meetings, works-in-progress demonstrations, readings, and all the other events that happen at BayCon.

So, right now, we're busy inviting those 125 guests. Some of them will be familiar — you've seen them at BayCon before. Some will be new to BayCon. And many will say or do things that will open your eyes and make you say "Wow!" (Or at least "Really?")

Just as it takes 125 guests, it also takes 125 ideas to make a great program. Actually, it takes many, many more than that number. We usually like to start our program development sessions with at least twice that number. (We try to pick just the very best 125 topics.)

You can count on the usual program items like: the Meet the Guests Reception, the Masquerade, Regency Dances, Drive-in Movies (under the light of a full moon this year), Gaming, the Art Show, the Dealers' Room, Benefit Auctions, the Blood Drive, Birds-of-a-Feather gatherings, Readings and Auto-graph sessions, the Writers' Workshop, the Works-in-Progress demonstrations, the Con Suite, lots and lots of parties, and about 2,000 of your closest friends.

Here's where you come in. We'd like your suggestions about who you'd like to see as one of those 125 guests. And we'd like your ideas for panels, seminars, and all types of events that you think would be of interest. You can email us your suggestions at programming@baycon.org or mail them to "BayCon Programming" at our P.O. Box address.

Remember, it's not just our BayCon — it's your BayCon, too! Your attendance and participation in programming items is part of what makes BayCon special. Wouldn't you like to tell your friends "I suggested this panel?"

As we confirm guests, and start blocking our program, we'll update our web page, <http://www.baycon.org>, so that you can see what's happening. And, yes, we'll be mailing another Progress Report.

P.S.: If you're interested in helping to put BayCon's program together, please contact us.

Gaming

Tull Jordan

gaming@baycon.org

Welcome to gaming, BayCon '99 style. This year, we'll offer you the same amount of chaos we gave last year and more.

We're hoping for large, undescrivable horrors (fans), slaving, fang-burdened beasts (fans running games), unmentionable things from beyond (game companies running stuff), crazed cultists (a CCG tournament of some sort), and, of course, blood and bone chips (late night boffing). We will be open for 24-hour sacrifice... I mean, gaming, and if you have anything you want to run, please let us know. If I get it in time, I might be able to get players stirred up early enough that they'll be killing themselves just to get a seat (we hope — yes, yes — kill).

As I find out more, I'll try and pass it along.

If you have any suggestions, offers to run anything, or questions, they can be directed to me via the e-mail address given above.

Extravaganzas

Julie Koda

extravaganzas@baycon.org

Extravaganzas will begin its journey of Bold Deeds and Grand Epics with a taste of Merlin and the Knights of Camelot at the Meet The Guests Reception. This will be followed by the Alice Through the Looking Glass Masked Ball, our Saturday night Masquerade, where costumes shall be paraded in front of the Queen of Hearts. Then join us on Sunday night for a Contact moment, with the lovely alienscape of Pensacola, Florida acting as the backdrop for the Sunday night dance. And for those who want more, there is always Con Suite. Stop by and enjoy conversation and a nightcap at Jabba's, with Jabba himself picking up the bill.

Dealers' Room

Charlie Prael

dealers@baycon.org

We're pleased to announce that this year, we have a number of our stalwarts, as well as several new dealers, appearing in the Dealers' Room for BayCon '99. We still have a small number of tables available, so if you or a friend are interested in being in the dealers room, contact us ASAP.

These are some of the excellent dealers who will be coming to BayCon:

R.E. Carter Company • Pandora's Box • Unlikely Publications • Costuming by Aziza • Wearable Starscapes • Dream Wolf • Q.R. Zed Engraving • EarthDaughter Arts • A Wrinkle In Time • Smith & Co. Booksellers • WR Slater Books • The Other Change of Hobbit • Alter Years • Second Edition Books • Marion Zimmer Bradley • Windwalker Blades • Nene Thomas • House of Quenn • Eileen Myers • Creature-ations • The Dragon's Treasure • Dragonspawn Craffthall • Jupiter Mining Co. • Stuffe & Nonsense • Dragon Gems (Aerie Faerie) • Tombo Studio • Springtime Creations • Willow Jewelry • Sign of the Unicorn • DAG Productions • Wonders & Delights • Bonnie's Videos • Jim & Melody Rondeau • Everett Comics • Firewolf Forge

Publications

Brenda Daverin

pubs@baycon.org

We are currently looking for filler artwork for Progress Report #2 and the program book. We need black and white art, especially pieces that fit our theme of Bold Deeds and Grand Epics. You can submit your artwork as either photocopies or image files on floppy disk (MacOS format preferred). Mail your submissions to the BayCon address, attention Publications. The deadline for the second progress report is March 1, and the deadline for the program book is April 1.

We are also soliticing advertisements. For rate information, contact us via the e-mail address given above or through the BayCon PO Box.

Boffer Wars

Damon Hunter

gaming@baycon.org

"Thou shalt not slay the hotel." The Unknown Klingon

Since a great multitude of us survived last year's War, this year, we are back with twice the staff and a larger selection of weapons and prizes. This year we will be in one of the ballrooms (high ceilings!!) from midnight 'til six a.m. every night. In addition to Open Boffering there will also be a Tourney and some team events. So join us, and may the foam be with you!

BayCon Blood Drive

Michael Siladi

Yes, there will be a Blood Drive at BayCon, under the watchful eyes of those charming folks from the Stanford Blood Bank.

For those of you who don't think that giving blood makes a difference, here's a copy of the "Thank You" note that I received from the blood bank after BayCon '98:

*Hi Michael,
I just realized that I had your email address so I could send you the results of the BayCon Blood Drive:*

*Number presenting....38
Deferrals.....9
First time donors.....8
Productive donors.....29*

Since a unit of blood can be separated into four components as many as 264 patients could be helped. Listed below is also how some of the blood has been used over the weekend.

*B+ twin baby boys/multiple usage
A+ man/cancer of the colon
A+ man/cancer of the stomach
A+ 3 premie girls
A+ woman/heart valve replacement
O+ man/auto accident
O- man/hit by a car
O+ 1 year old very sick girl/possible heart transplant
A- woman/amputation due to diabetes
B- man/kidney transplant*

Michael, it was a pleasure to work with you and I would be happy to put BayCon on the calendar for next year if you are interested.

*Thank you,
Donna Hicks
Stanford Blood Bank*

And all that donated blood was used before the week was over.

Look around you. Someone you know is alive today because someone cared enough to give blood. Isn't it your turn to take a moment to give the gift of life?

Website

Craige Howlett

webguy@baycon.org

Don't forget we've got a great web site at <http://www.baycon.org>. It's updated every two weeks all the way up to the con (maybe even more as we get closer). Check it out for the most up-to-date lists of events, e-mail addresses, and other info.

Registration

Cindy Somebody Cabal

reg@baycon.org

Greetings!

Once again BayCon Registration is being brought to you by the Weasel crew. We are already hard at work to make your visit to the Registration Desk as pleasant and short as possible.

If you would like to register and have not yet done so, just fill out the form on the next page and send it (along with a check or money order) to:

BayCon
PO Box 610427
San Jose CA
95161-0427

The prices are:

\$50.00 from Feb.1 until May 15

\$60.00 at the door

We look forward to seeing you at the con!

Volunteers

David Southwick

volunteer@baycon.org

The volunteer department, otherwise known as the Gofer Department. The Latin root of the name comes from the terms "Go-fer this" or "Go-fer that." It is an affectionate term that we gladly use. The main responsibilities of the "gofers" is a wide array of things that take them all over the convention with a wide variety of responsibilities. Gofers check for badges at different parts of the convention, run errands for different departments, work food services, help set up and tear down different events, and overall keep the different things glued together around the convention. Gofers are expected to work a certain amount of hours during the convention (18 hours or more) and in return, after they have finished their hours, they can receive a reimbursement for their membership or receive a free membership for the next year. Gofers also receive several other perks, like floor space in gofer "crash rooms" for free, food to hold them over, the inside view on how to run a convention, attention of the staff of the convention, and a potential to move up to staff in the upcoming years. If you are interested in volunteering for the convention you need a full membership for the convention (all four days), and should be willing to work for 18 hours during and/or the day before and after the convention.

For more information or if you are interested in volunteering please mail back the form on the next page. Volunteering really is fun, and people don't do something over and over again that isn't fun, do they?



BayCon '99 Membership Form

\$50 until 5/1/99 • \$60 at the door

Mail with your check or money order made out to:

BayCon '99

P.O. Box 610247

San Jose, CA 95161-0427

Please Type or Print Neatly

Date: _____

Name: _____

Fan Name: (for badge) _____

Business Name: (for badge) _____

Address: _____

City: _____ State: _____ ZIP Code: _____

Phone: _____ E-mail: _____

I would like to receive more information on:

Art Show Artist's Alley Dealer's Room Gaming

Privacy request

(Do not print my name in convention publications or on the BayCon '99 web site)

BayCon '99 Volunteer Form

Fill out and mail to:

BayCon Gofers

P.O. Box 610247

San Jose, CA 95161-0427

Please Type or Print Neatly

Date: _____

Name: _____

Fan Name: _____ Age: _____

Address: _____

City: _____ State: _____ ZIP Code: _____

Phone: _____ E-mail: _____

Any allergies or other health restraints we should be aware of?
(please list them here):

BayCon '99
PO Box 610427
San Jose CA 95161-0427
<http://www.baycon.org/>

Memorial Day Weekend
May 28-31, 1999

Kevin J. Anderson
Rebecca Moesta
Writer Guests of Honor
"Néné" Tina Thomas
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Kent Brewster
Toastmaster

**BULK RATE
U.S. POSTAGE
PAID
PERMIT No. 4660
SAN JOSE, CA**

Address Correction Requested